CSC 7003: Basics of Software Engineering

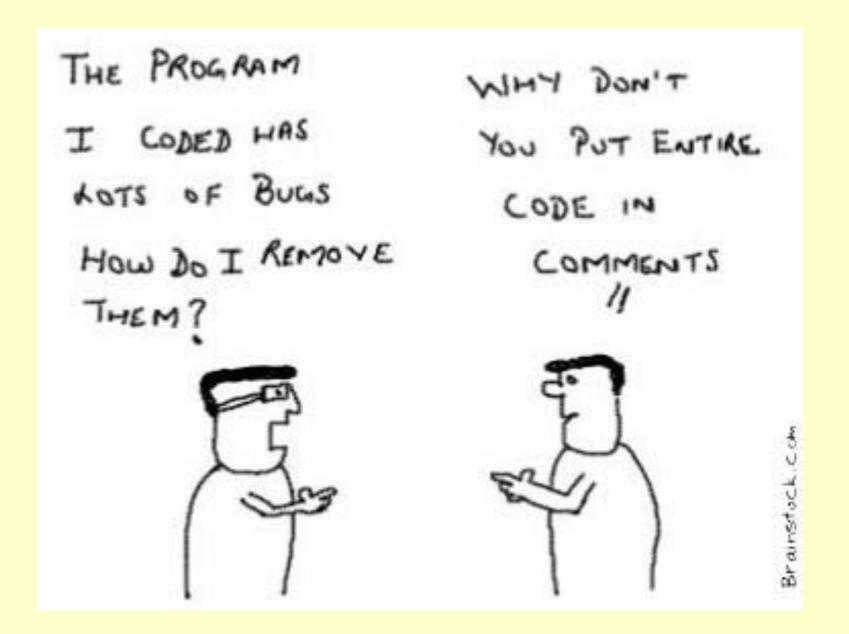
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http://www-public.telecom-sudparis.eu/~gibson/Teaching/CSC7003/

Code Documentation

.../~gibson/Teaching/CSC7003/L8-CodeDocumentation.pdf



Types Of Documentation In Software Development

It is, traditionally, written text that complements software/models in order to clarify or explain:

- Requirements
- Design
- Implementation
- Tests
- •End User
- Marketing

The implementation/code should be documented, and the most important aspect is that the documentation should clarify the consistency between the code and the other software/models in the system. It should highlight implementation decisions – why not what

Documenting Code: some reading material

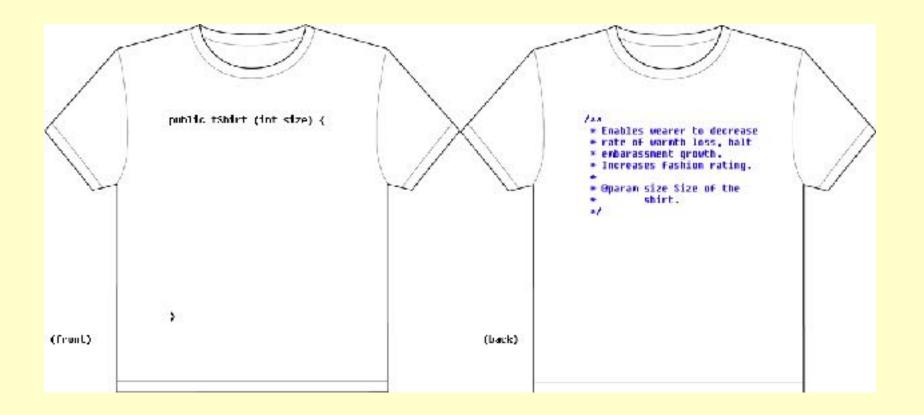
- •Information Distribution Aspects of Design Methodology, David Lorge Parnas, 1971
- •Literate Programming, Donald E. Knuth, 1984
- •How To Comment Code, Steve Drevok, 1996
- Comments Are More Important Than Code, Jef Raskin, 2005

Clean code: a handbook of agile software craftsmanship, Robert Martin, 2008

•Coding Guidelines: Finding the Art in the Science, Robert Green and Henry Ledgard, 2011

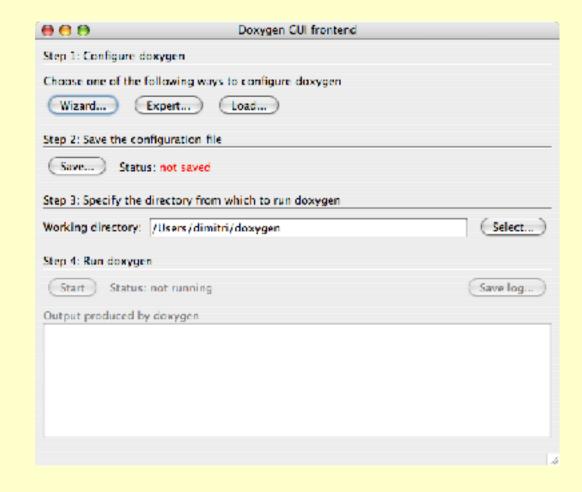
Documenting Code: 2 useful tools

Doxygen and JavaDoc: links on web site

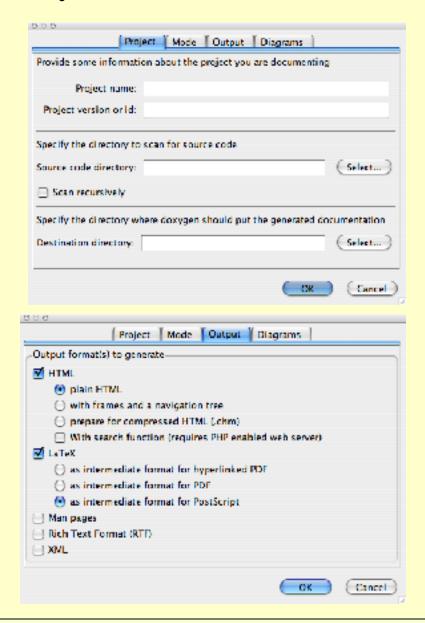


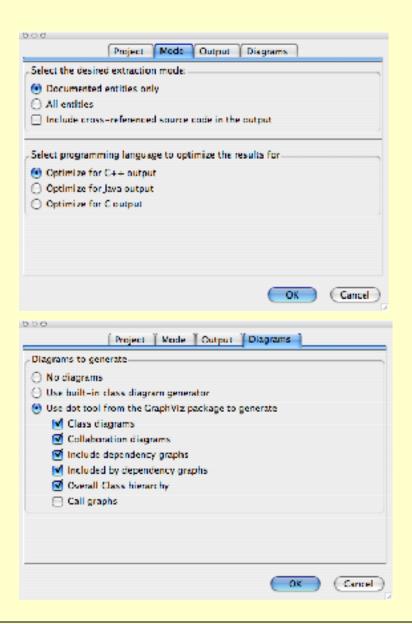
Doxygen http://www.stack.nl/~dimitri/doxygen/

Doxywizard is a GUI front-end for configuring and running doxygen. When you start doxywizard it will display the main window (the actual look depends on the OS used).



Doxywizard





Doxygen example C code

http://stackoverflow.com/questions/51667/best-tips-for-documenting-code-using-doxygen

```
* Offile example action.h

■ Mouthor Me (me@example.com)

 * #date September, 2008
 * Whrief Brief description of file.
 * Detailed description of file.
 * @name | Example API Actions
* @brief Example actions available.
 * @ingroup example
 * This API provides certain actions as an example.
 * @param [in] repeat Number of times to do nothing.

    * @retval TRUL Successfully did nothing.

 * Arctval FALSE Oops, did something.
 * Example Usage:

    Acode

     example mada(3); // Do nothing 3 times.
 Wendcode
boolean example(int repeat);
```

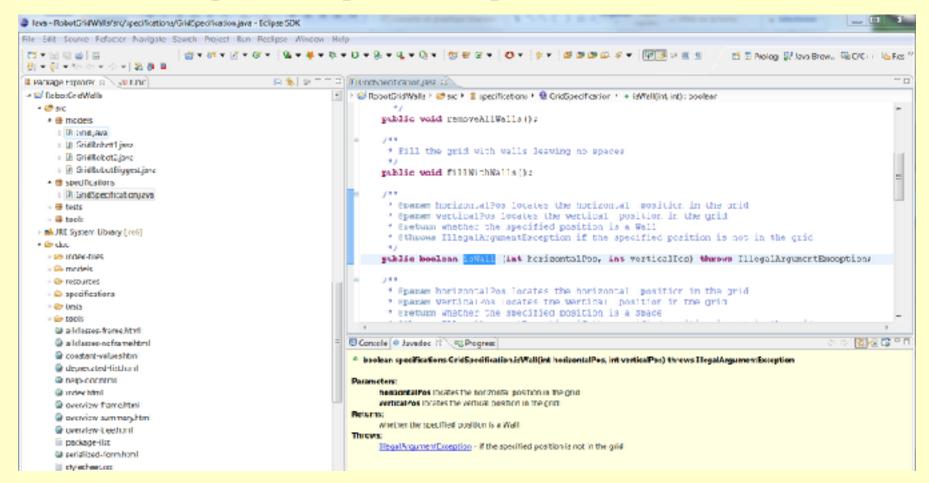
Full command list - http://www.stack.nl/~dimitri/doxygen/manual/commands.html

Javadoc

Good on-line tutorial

http://www.cs.laurentian.ca/aaron/cosc1047/eclipse-tutorials/javadoc-tutorial.html

Example in Eclipse (Robot problem in Java)



Documenting Code: Some Good Habits

- •Cross reference test code with code being tested
- •Link tests to requirements and design documentation
- •Always keep documentation up to date as the rest of the system evolves
- •Use version control on documentation
- •Always use a documentation support tool/plugin
- •Use 2 types of comments:
 - 1. External explaining to users of the code how to (re)use it
 - 2. Internal explain to maintainers of the code how it works and justify implementation decisions

Documenting Code: some PBL

Problem Specification

Implement a function (F) whose input is an integer and whose output is a single integer digit, where F is defined as follows:

$$F(x) = x$$
, if x is a single digit otherwise,

$$F(x) = F(x')$$
, where x' is the sum of all the digits of x.

Examples:

$$F(4) = 4,$$

 $F(12) = F(1+2) = F(3) = 3,$
 $F(79234) = F(25) = F(7) = 7.$

Document your code and tests using doxygen or Javadoc