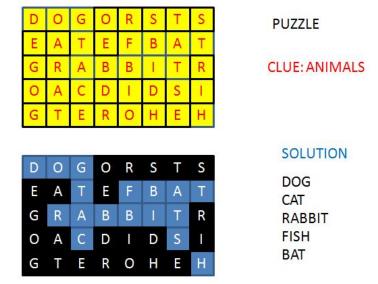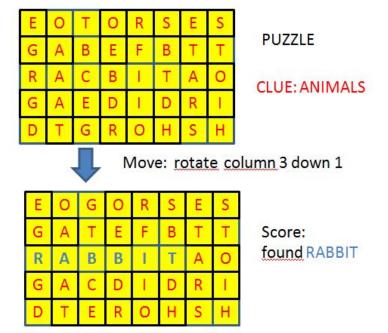# Description

Word search puzzles, as illustrated below, have been implemented on many different computer devices:



Our goal is to improve upon the static version by introducing a dynamic board. The idea is that a player can move the characters in the board by sliding rows horizontally and/or columns vertically. The board is initially "mixed up", and each move we search for 1 or more words, eg:



There is much work to be done in designing a game (single or multiplayer) for different levels of user. The game is to run in the console (text only interface)

# Work To Do

- Write the requirements of the game
- Design the overall structure of the code
- Implement the game
- Test the game